

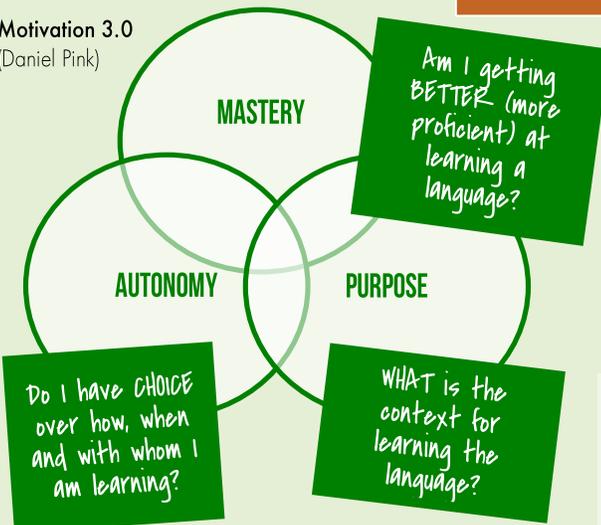
# ENGAGING LANGUAGE LEARNERS

## At-a-Glance Infographic

The primary mission of every teacher should be to create learning environments and learning experiences that cause students to want to learn and to keep learning. Therefore we must capture students' interest and attention before meaningful learning can occur..

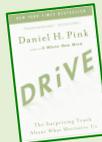
### MOVING FROM COMPLIANT TO MOTIVATED LEARNERS

Motivation 3.0  
(Daniel Pink)



the person who is doing the work is the **ONLY** one who is learning

HARRY WONG



Drive: The Surprising Truth About What Motivates Us, Daniel Pink (2009)

### THE CHECKLIST

- How engaging are the learning experiences you design?
- ✓ Do students have opportunities for both *independent* and *collaborative* learning activities?
- ✓ Do students' learning experiences include choice? Physical movement? Hands-on tasks?
- ✓ Do students appear interesting in the learning?
- ✓ Do students exhibit confidence when completing a task?

# ENGAGEMENT = Evidence Student Learning

### PRIMACY – RECENCY

I order activities keeping in mind that students remember best that which comes first, second best that which comes at the end and least that which comes in the middle. (TELL Framework P8b)



### TPT: TOTAL PARTICIPATION TECHNIQUES

Through the use of TPT students will become so actively engaged and so lost in learning they won't have time to be distracted by other things.

#### HOLD-UPS

- Response Cards
- Whiteboards
- Number Cards
- Multiple Choice Cards

- Inside-Outside Circle
- Line-ups
- Appointment Agenda
- Bounce Cards
- Acting Out
- Concept Charades

#### MOVEMENT

#### ON-THE-SPOT

- Think-Pair-Share
- Quick Draw/Write
- Chalkboard Splash
- Numbered Heads
- Ranking

Retention in an 80-Minute Learning Episode

